

# DANA MCKAY

## GAME DESIGNER

danamckaydesign.com  
linkedin/dana-mckay

### SKILLS

Narrative design, writing, level design, systems design, 2D/3D art, production and scheduling, QA testing, storyboarding

### AWARDS

#### Freeplay Excellence in Narrative Award (2021)

For *A Long Goodbye*

#### Head of School Award for Outstanding Designer (2021)

Academy of Interactive Entertainment

### EDUCATION

#### Advanced Diploma of Screen and Media (Design)

Academy of Interactive Entertainment

#### Senior Secondary Certificate

Dickson College

### SOFTWARE

#### Focus

Unity, UE4, Photoshop, Maya, Fungus, Twine, C#, Perforce, Microsoft Office

#### Knowledgeable

Blender, Zbrush, Python, Lua, HTML & CSS, Davinci Resolve

## GAME EXPERIENCE

FREELANCE (2018-2019, JAN 2021 - PRESENT)

### DESIGNER | ARTIST

- Liaising with clients to meet a brief and completing work within negotiated time frames

INDIVIDUAL (2020)

### DESIGNER | WRITER

Designer and writer of Freeplay Award Winning game *A Long Goodbye*.

ACADEMY OF INTERACTIVE ENTERTAINMENT (2020)

### DESIGNER | WRITER

Co-designer, co-writer, and co-producer on the student game *Malfunction on the Orion Express*.

BLUE MANCHU (JUN 2020)

### QA TESTER

For *Void Bastards*

- Bug testing and reporting

TECHTREE INTERACTIVE (SEP - DEC 2019)

### NARRATIVE DESIGN INTERN

For *Unannounced Title*

- Using Unreal Engine 4 and source control
- Working in a professional team environment
- Outlining and developing main plot, factions and characters
- Writing scenes and game dialogue
- Creating and editing narrative documentation
- Implementing environmental storytelling and dialogue

## OTHER WORK EXPERIENCE

NATIONAL FILM AND SOUND ARCHIVE (2019-2020)

### VISITOR SERVICES OFFICER

- Exhibition staff for *Game Masters: the Exhibition*. Responsible for helping visitors interact with the exhibition and managing enquires, troubleshooting technical issues, open and close.

GRILL'D (2018)

### TEAM MEMBER

## REFERENCES

Rik Lagarto

Academy of Interactive Entertainment

Eryn Shuley

Tech Tree Interactive

Geoff Field

Tech Tree Interactive